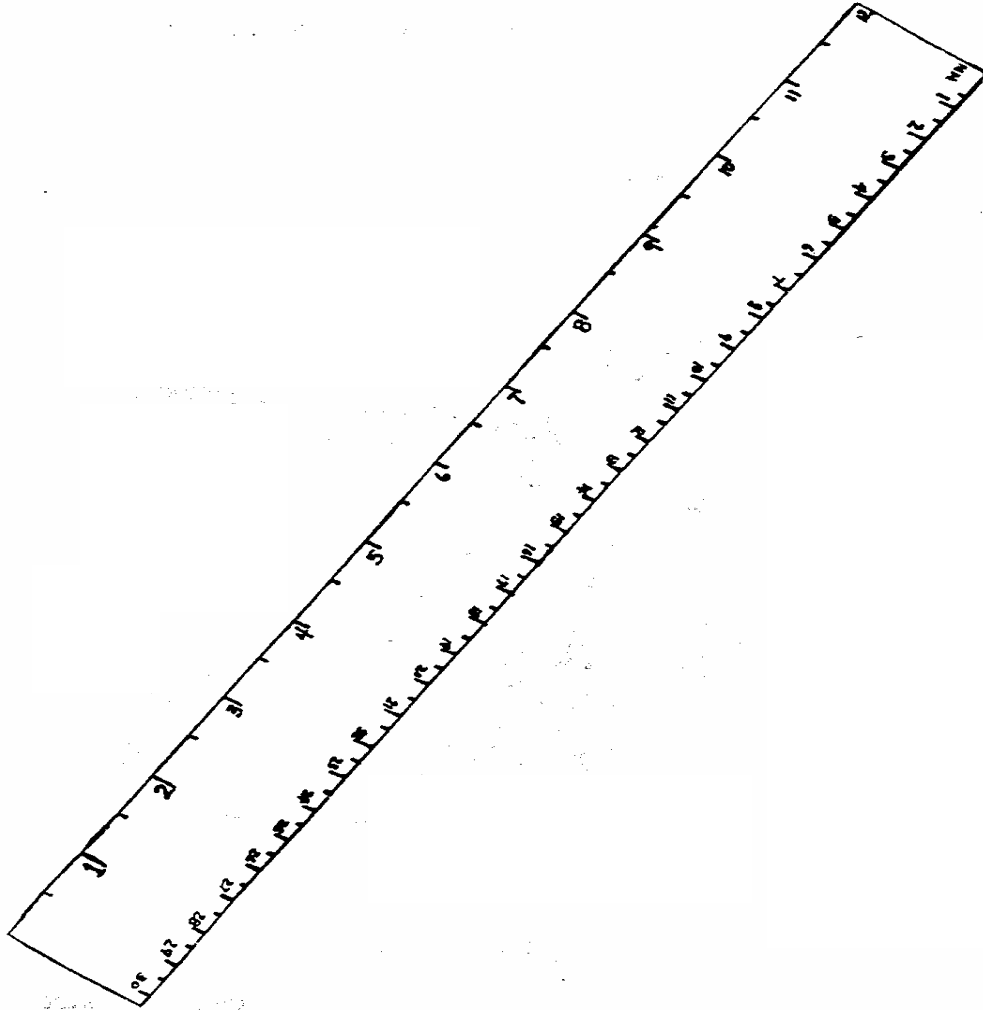


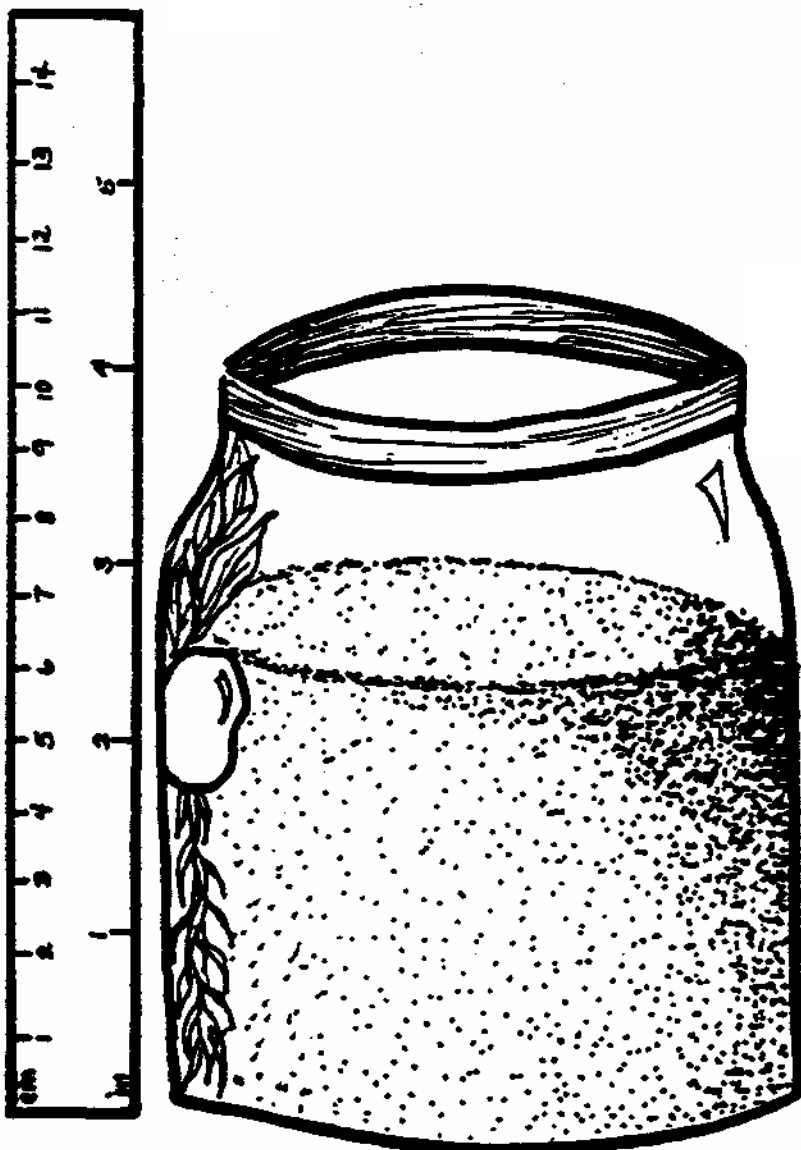
APÉNDICE III
MODELOS NECESARIOS PARA EL DESARROLLO
DE LAS ACTIVIDADES

ACTIVIDAD: SELECCIONA EL MEJOR
MODELO DE UN REGLA



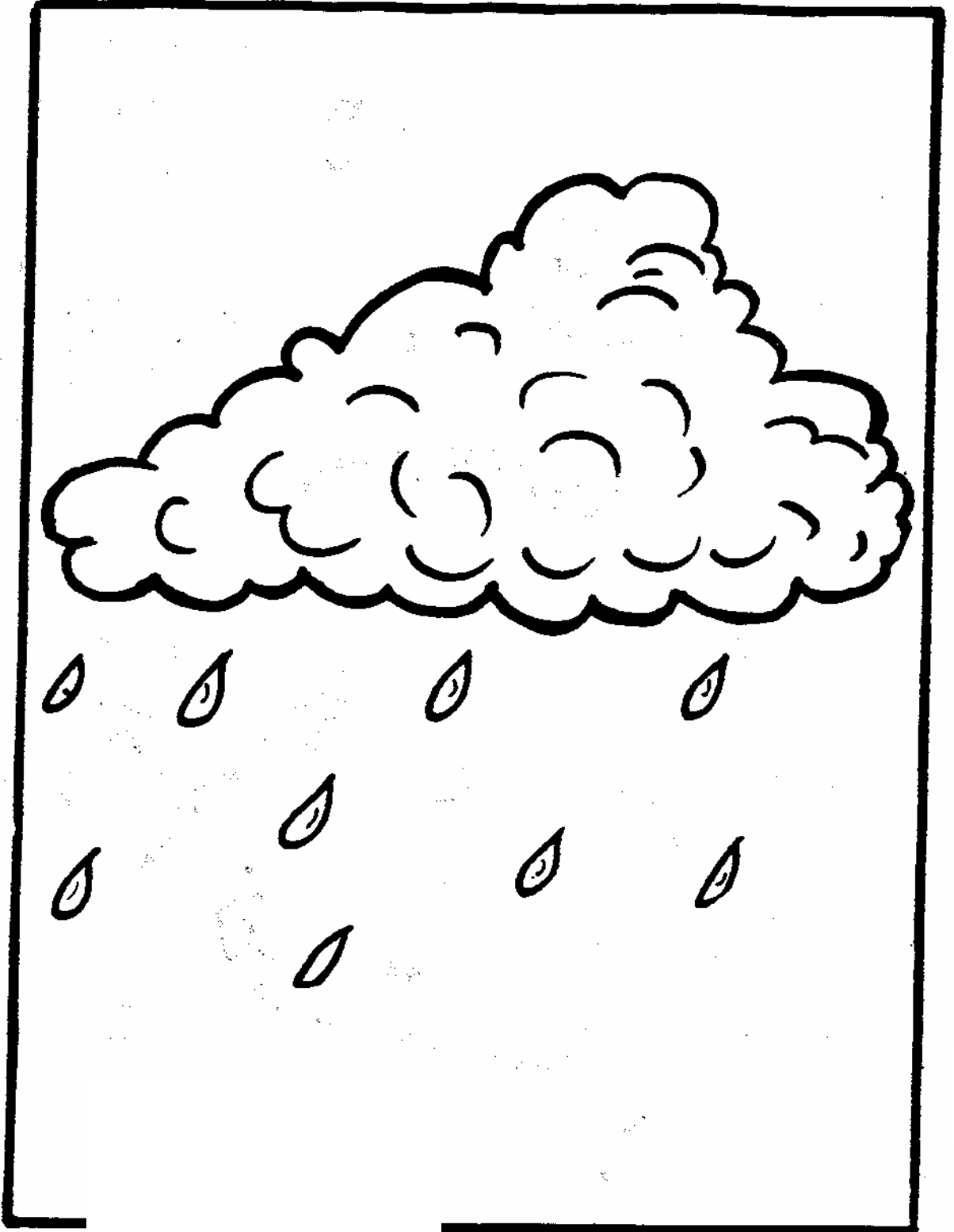
ACTIVIDAD: (CÓMO CRECE LA RAÍZ!)

¿CÓMO MEDIR LA RAÍZ?

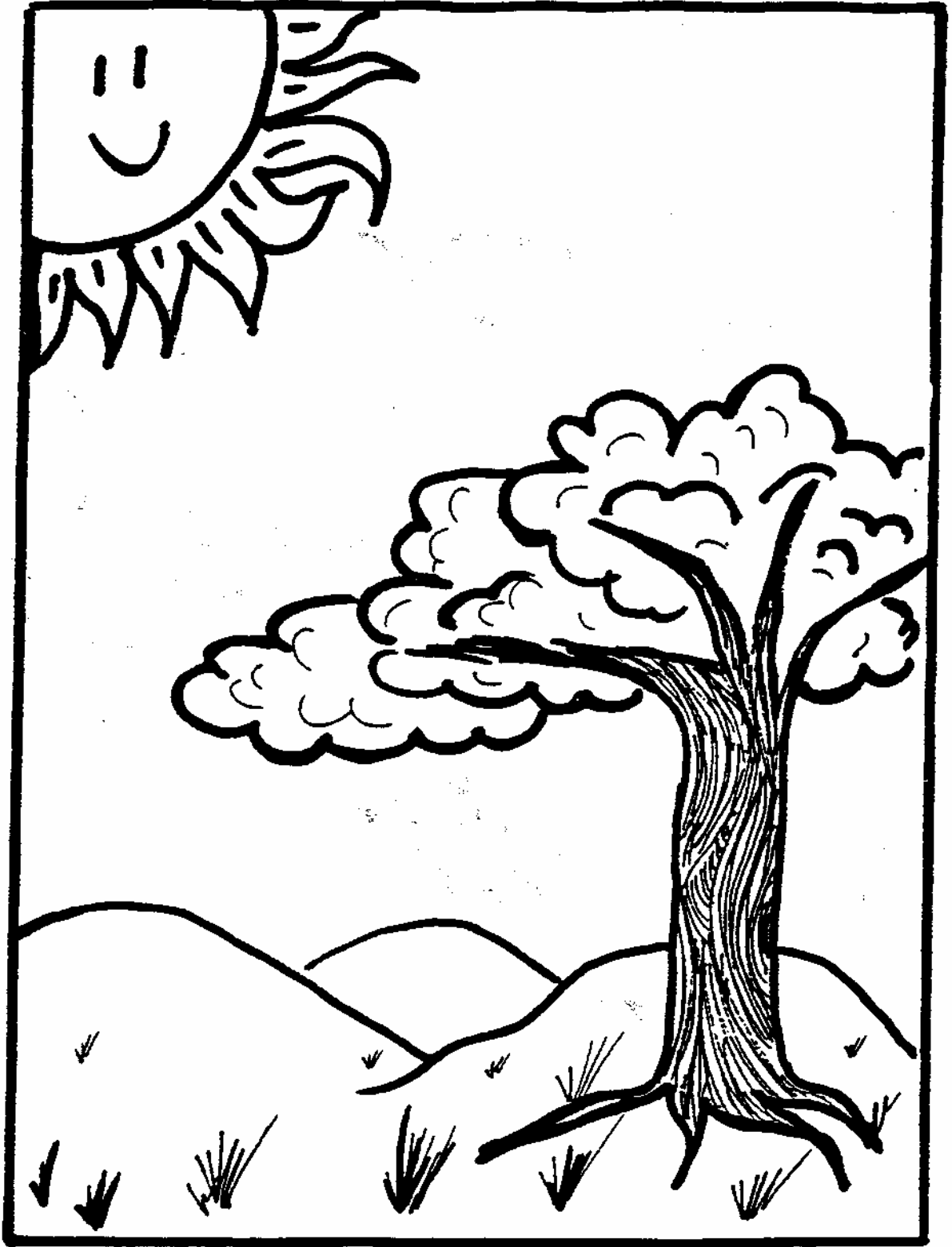


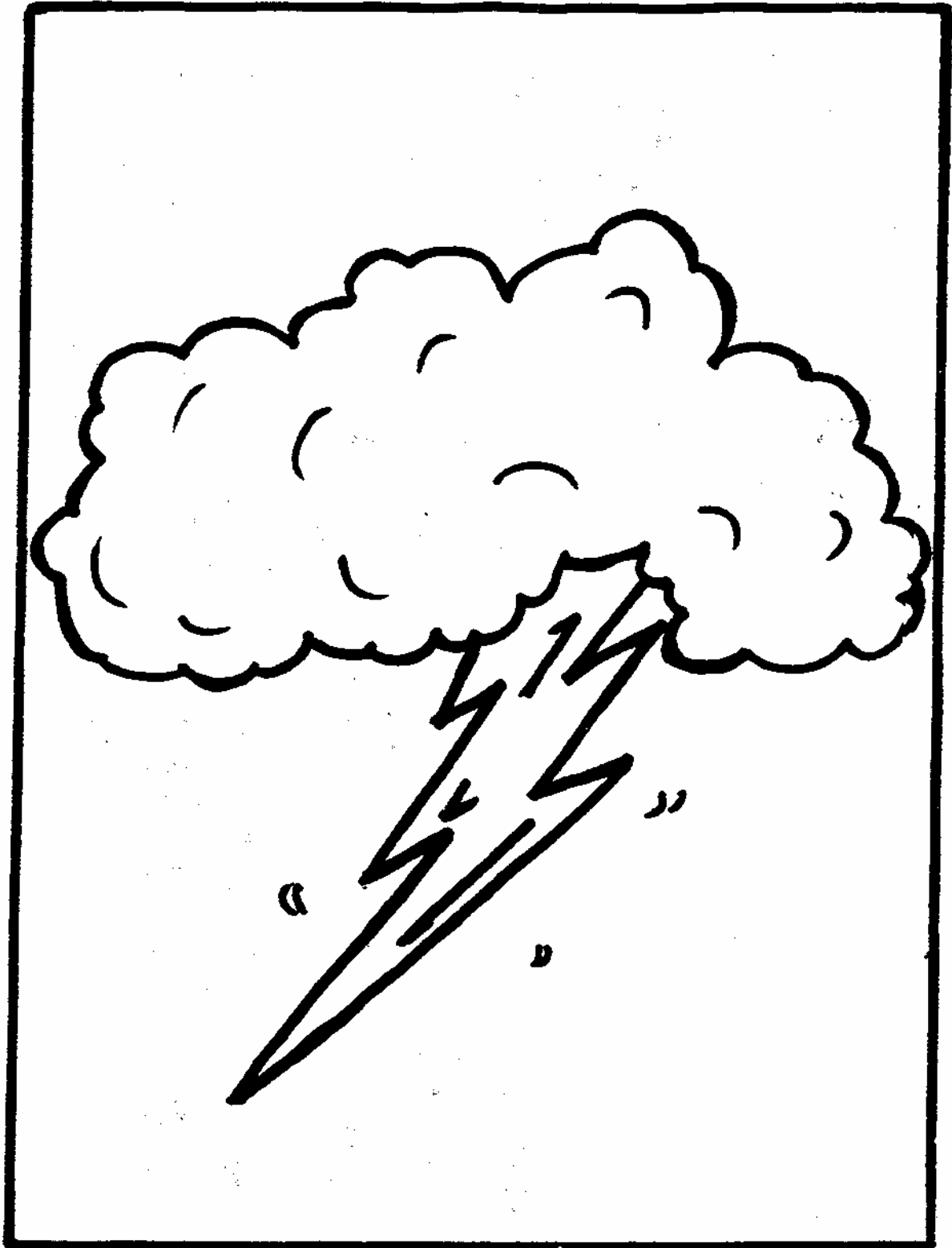
ACTIVIDAD: ¿CÓMO MOSTRARÍAMOS LOS CAMBIOS EN EL TIEMPO?

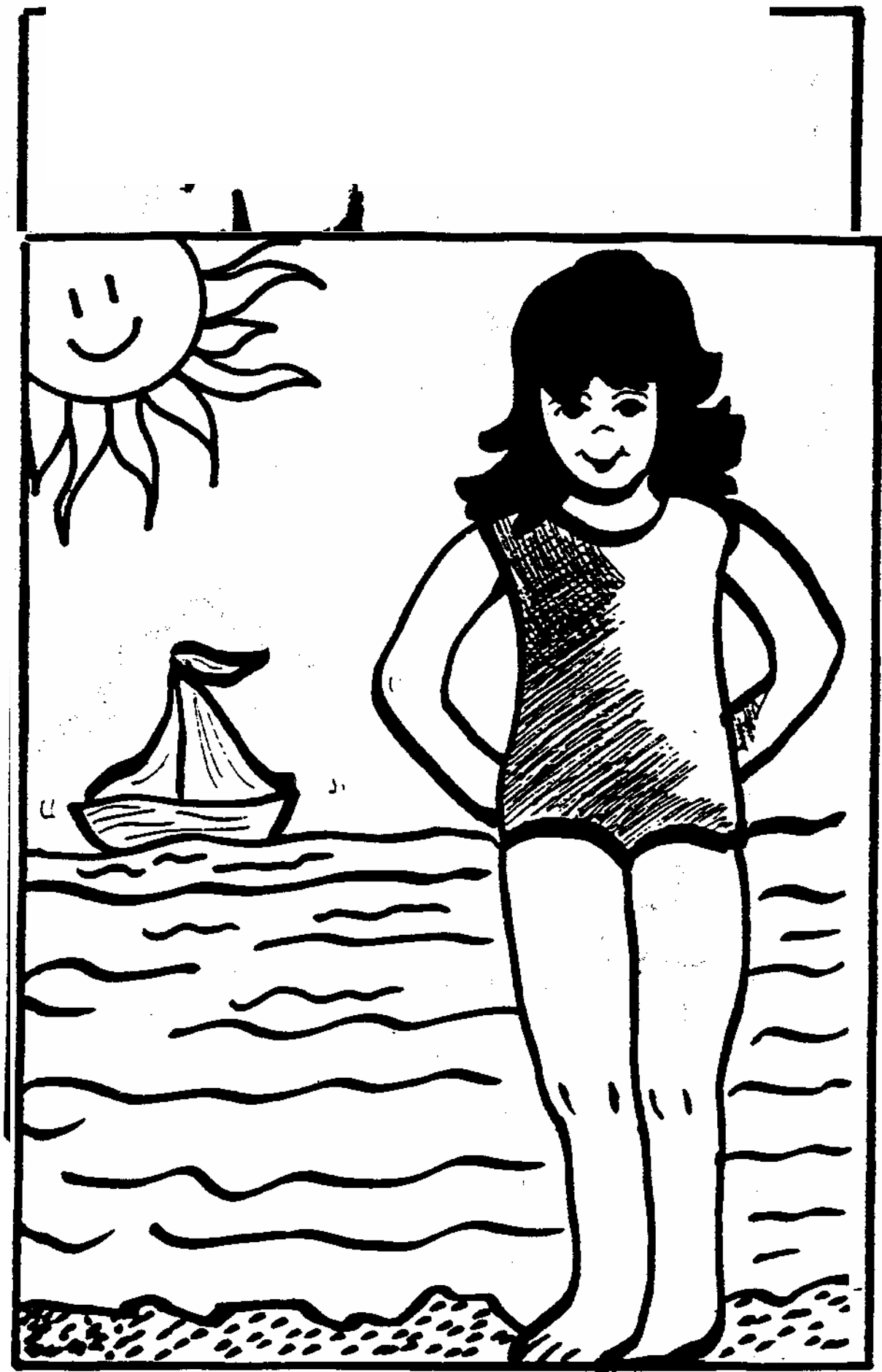


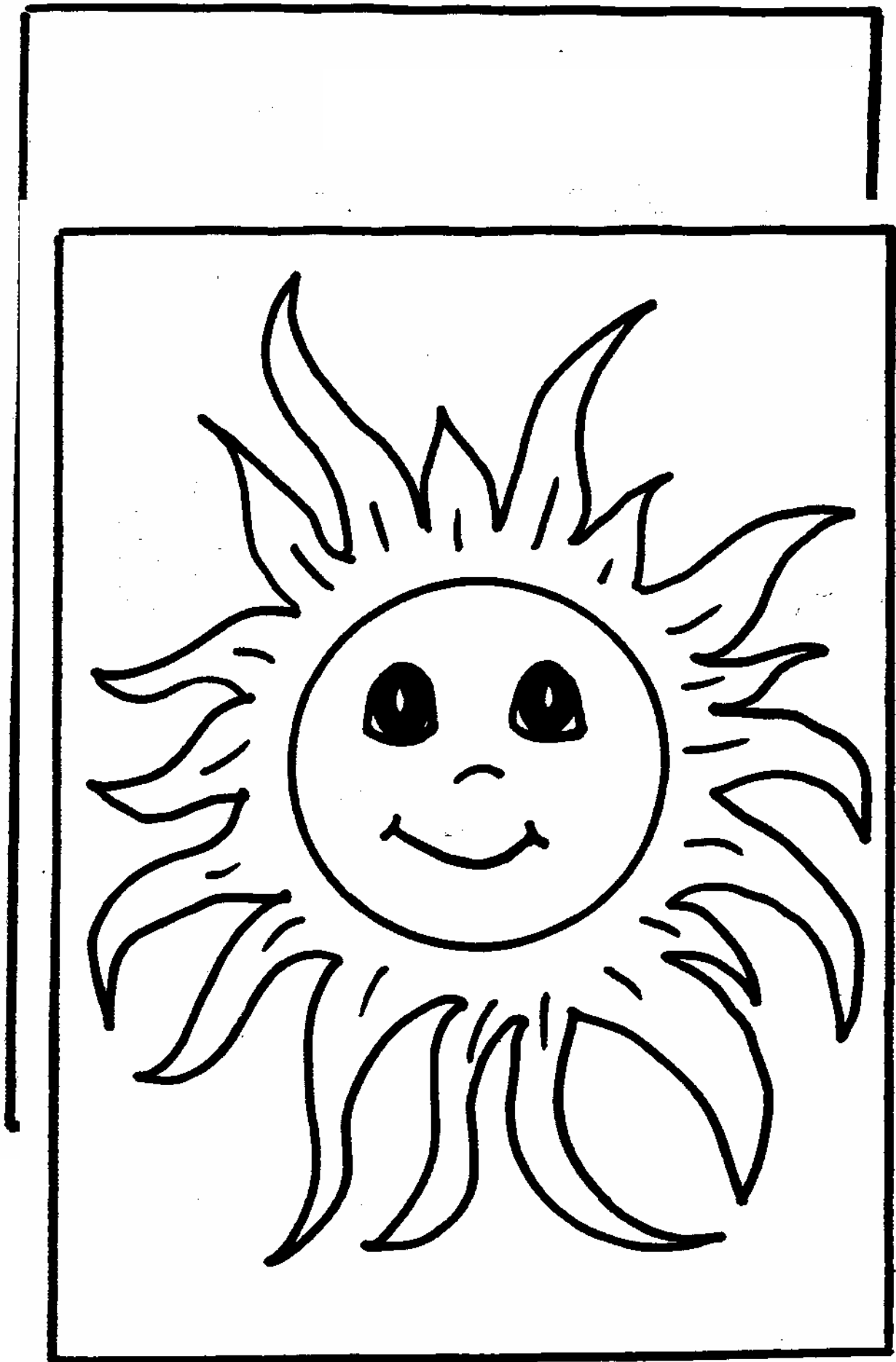












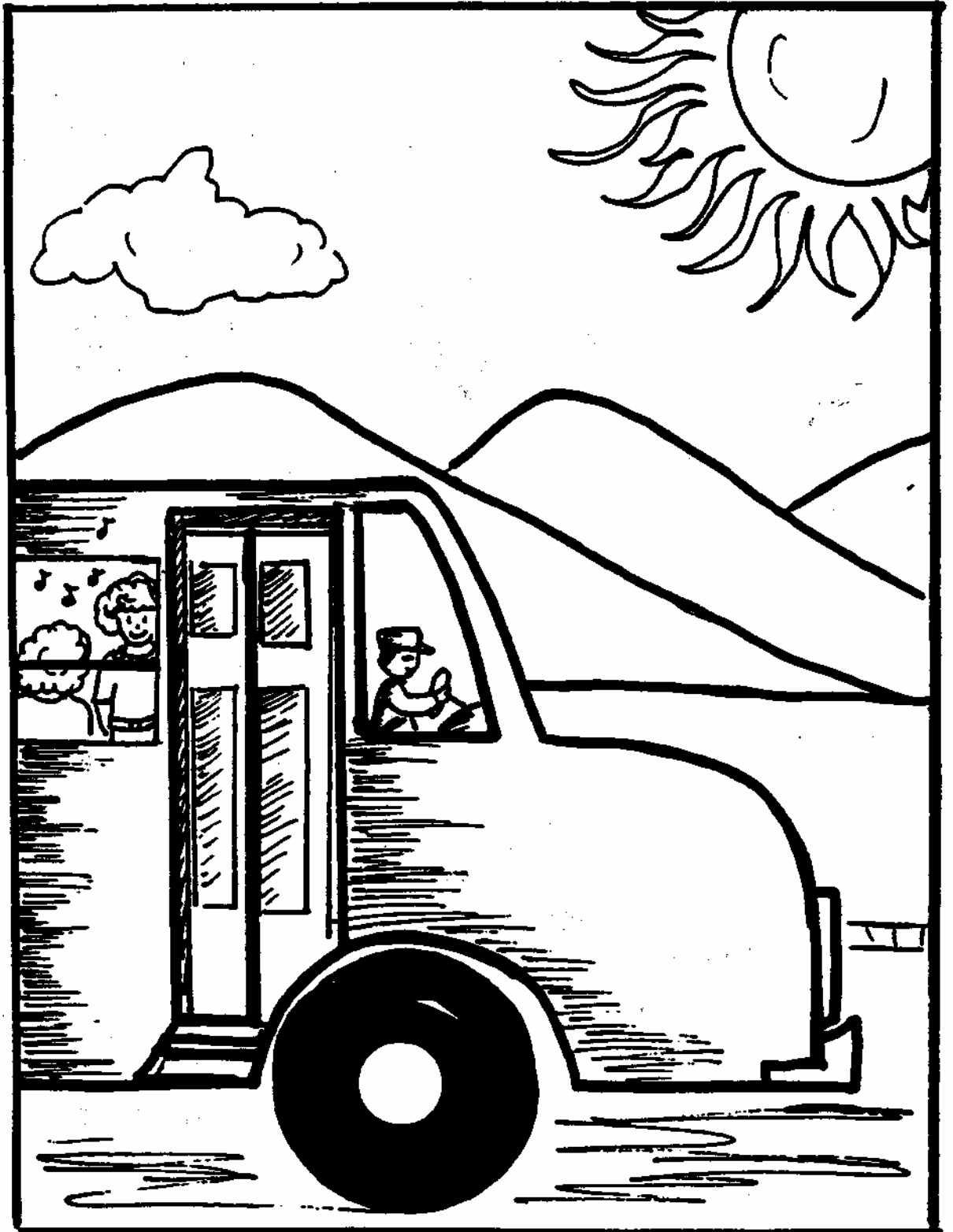
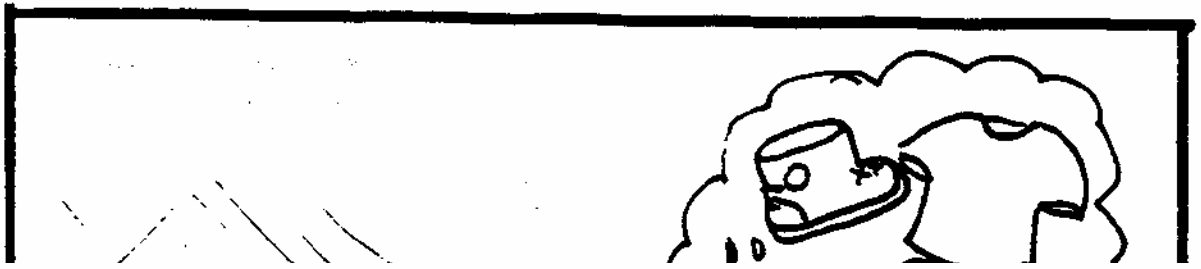
Clase de Ciencia
Segundo Grado



Bosques de Puerto Rico

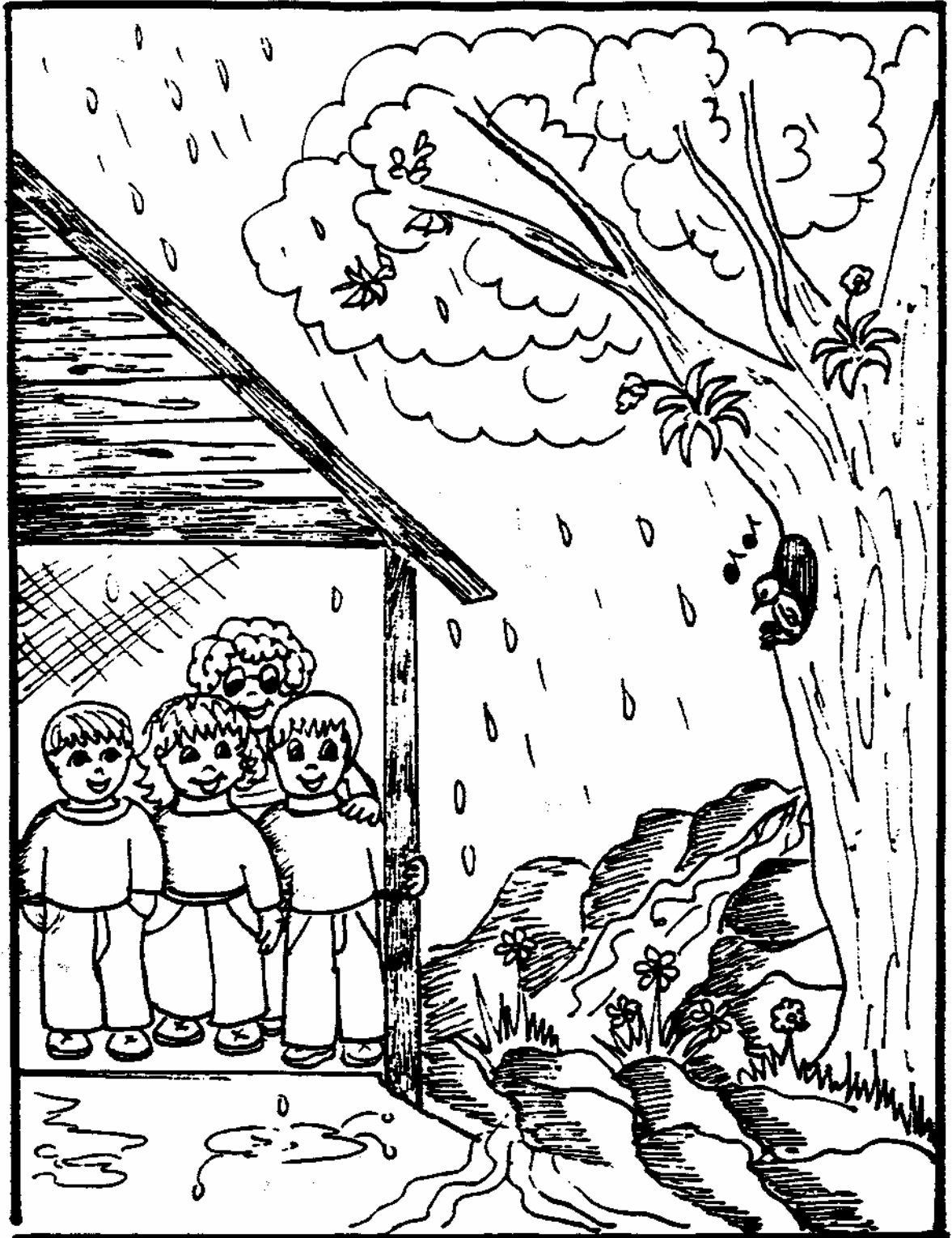
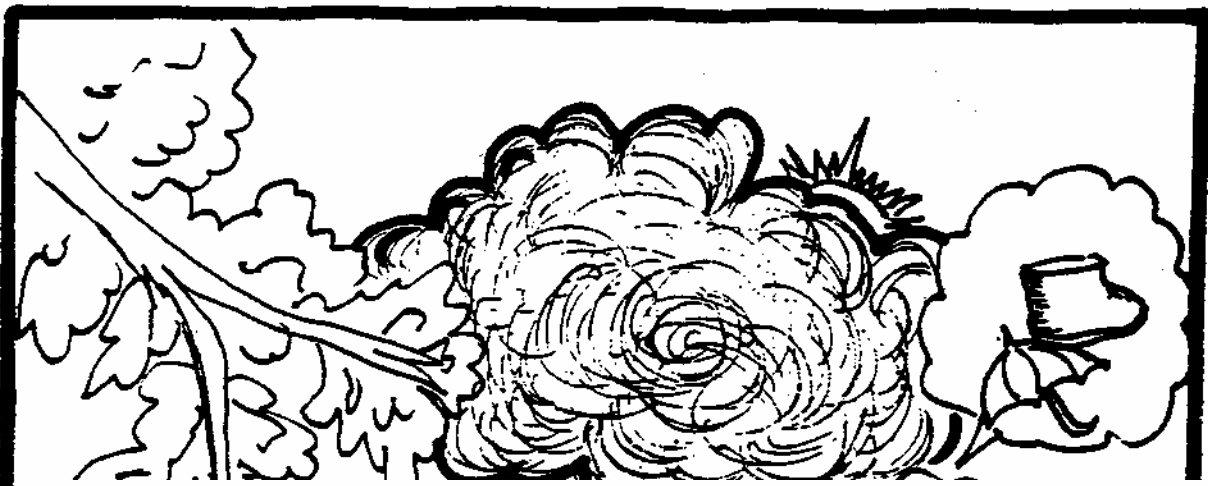





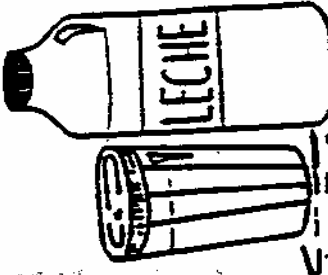
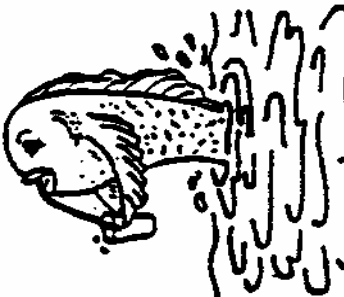
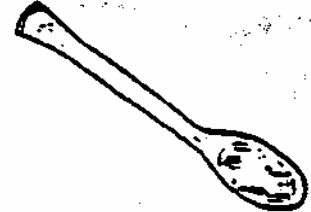
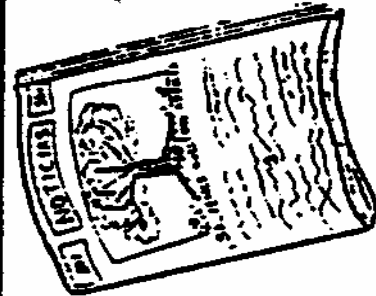
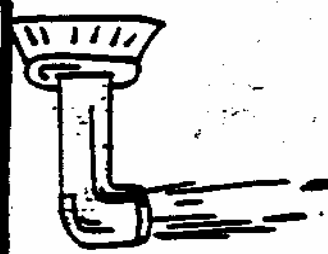

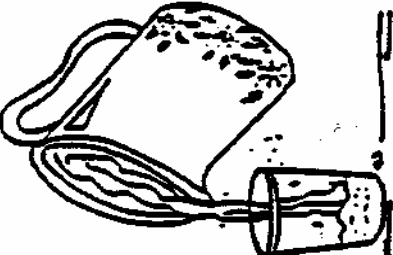
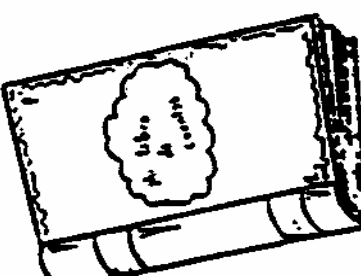
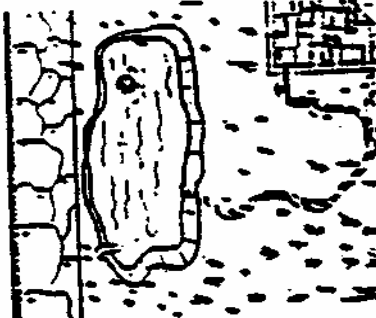
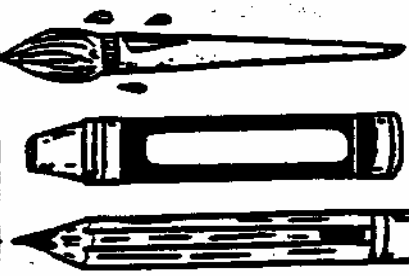





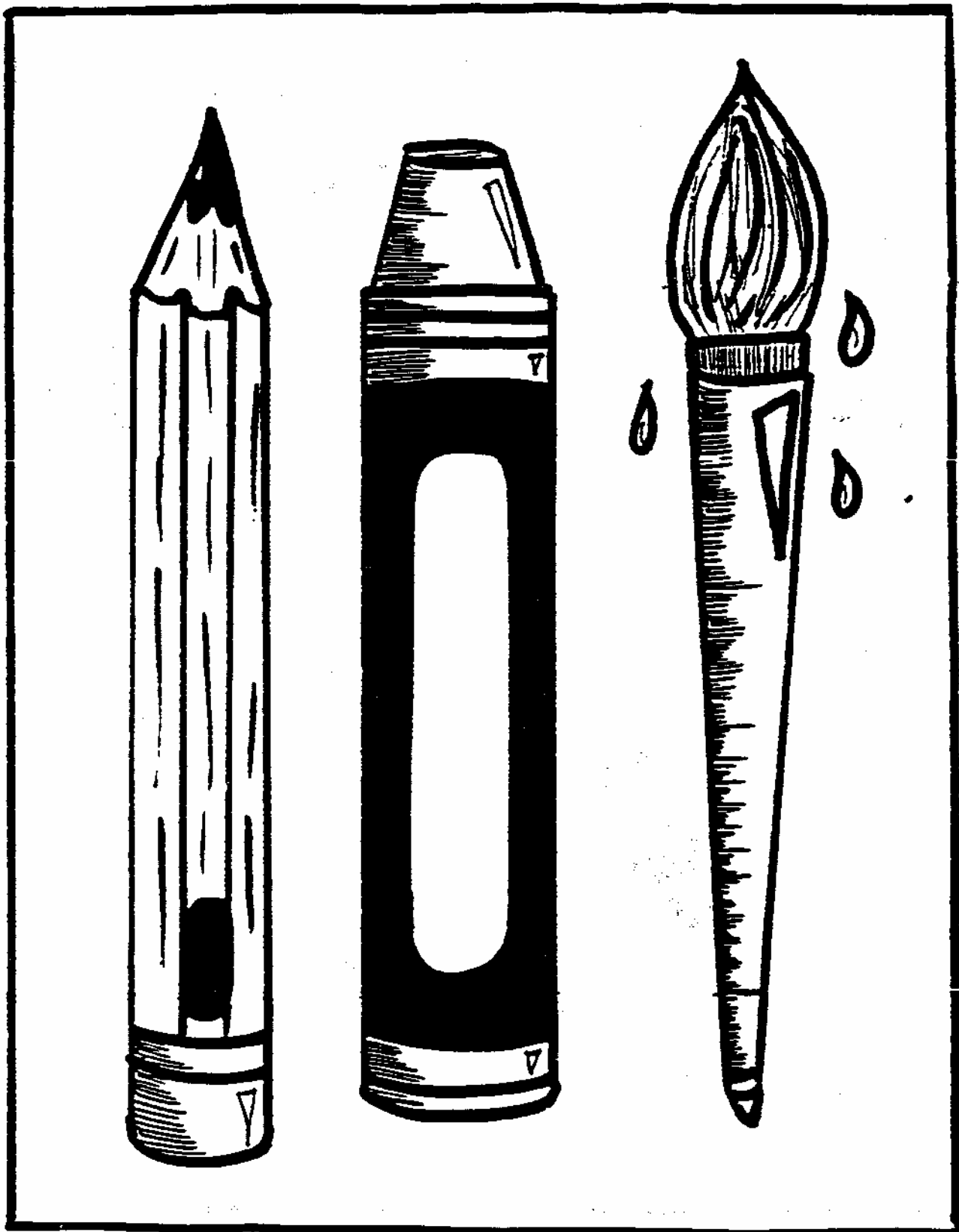


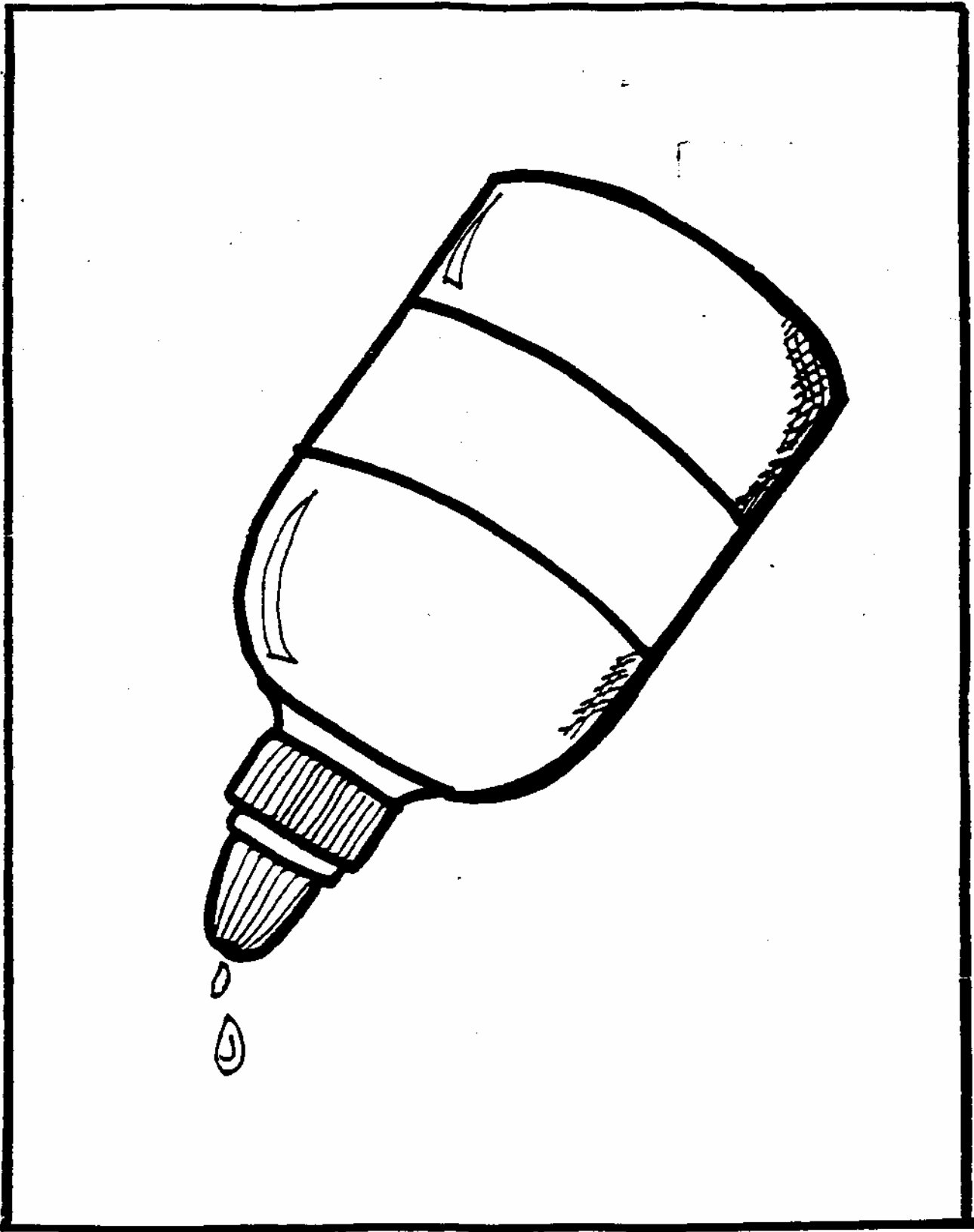


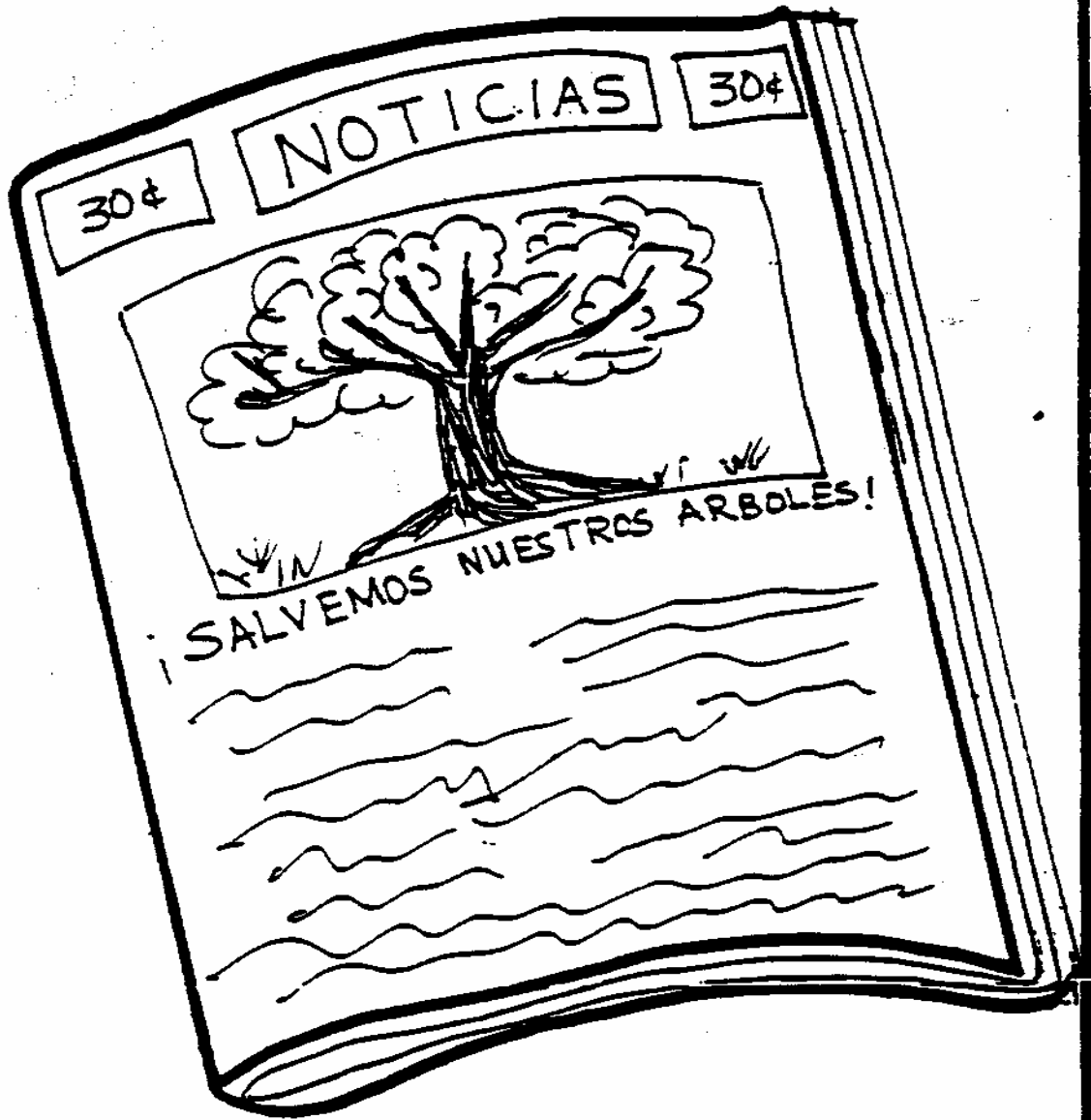
ACTIVIDAD: ¿ME RECUERDAS?
TARGETAS

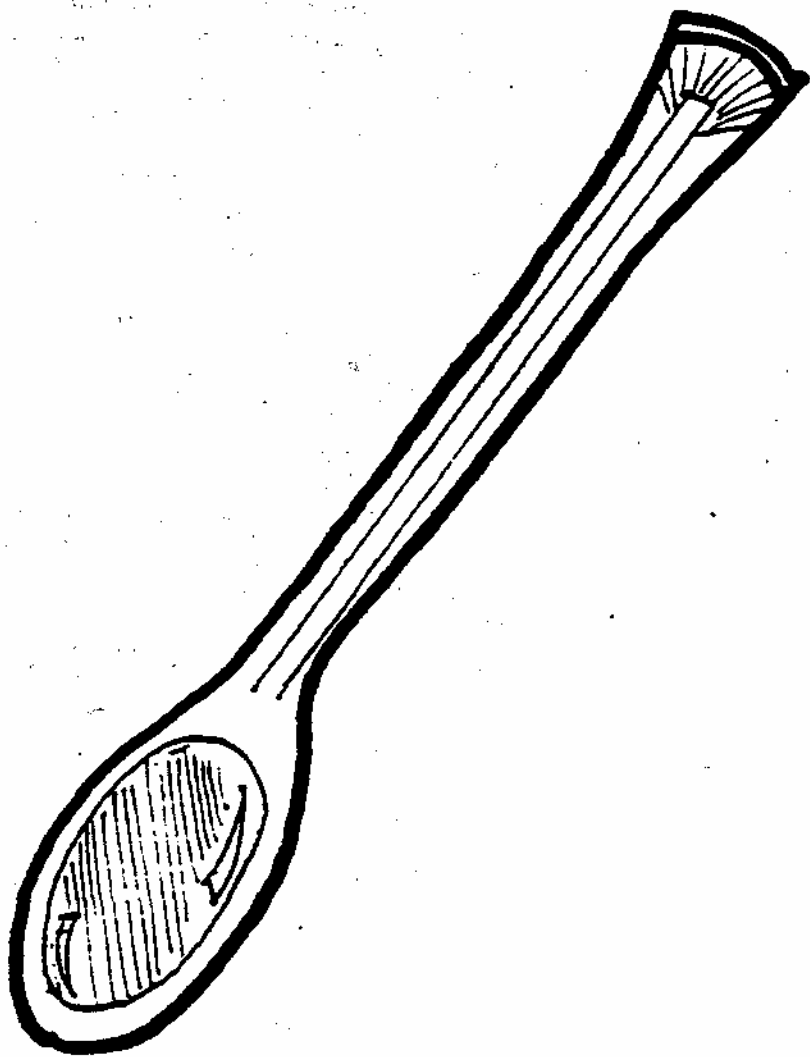
 <p>pollo</p>	 <p>leche</p>	 <p>el mar</p>
 <p>cuchera</p>	 <p>medicina</p>	 <p>navaja</p>
 <p>calillito</p>	 <p>juco</p>	 <p>libro</p>
 <p>pavina</p>	 <p>lápiz, crayón, pincel</p>	 <p>tinta</p>

TARJETAS AMPILIADAS

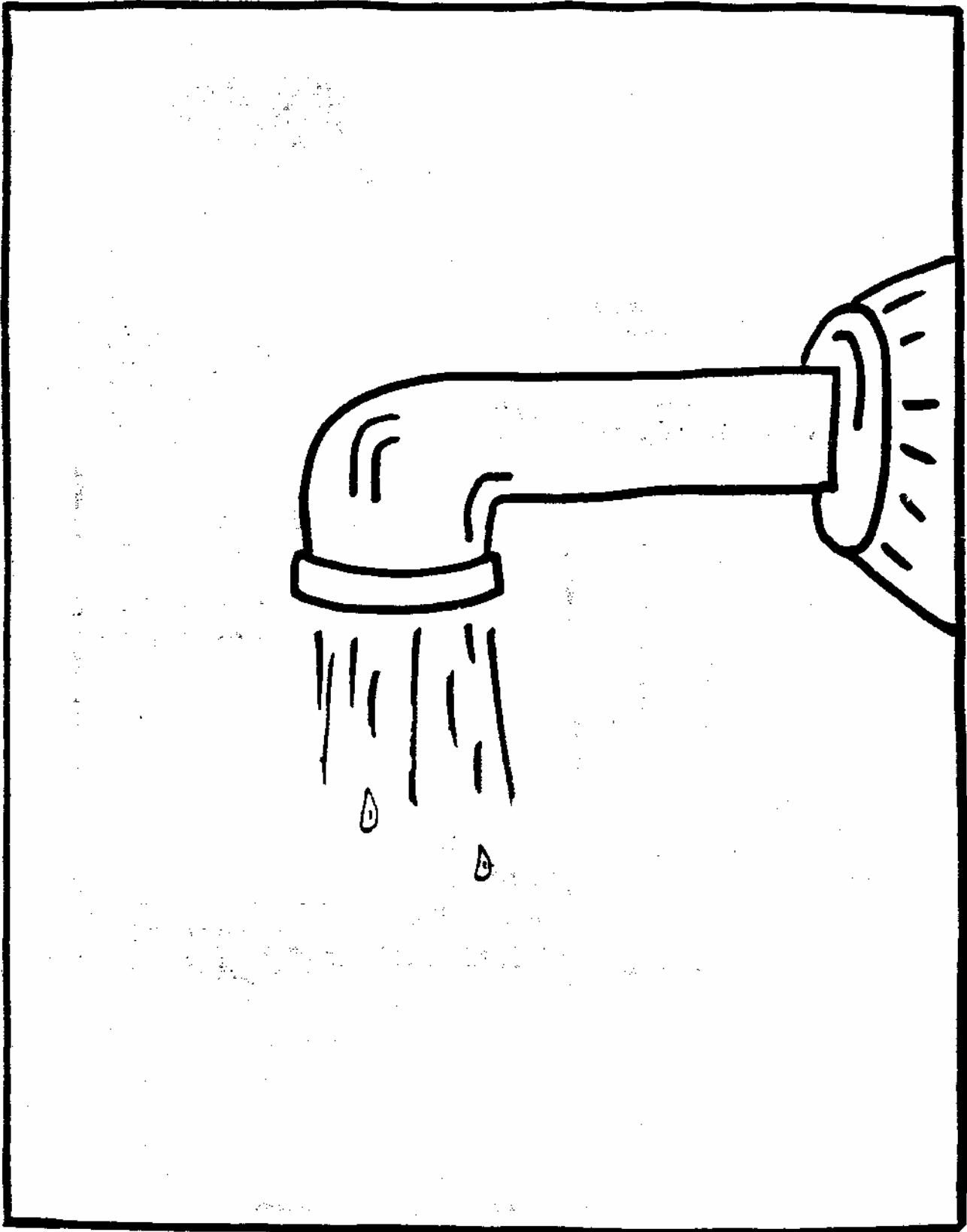


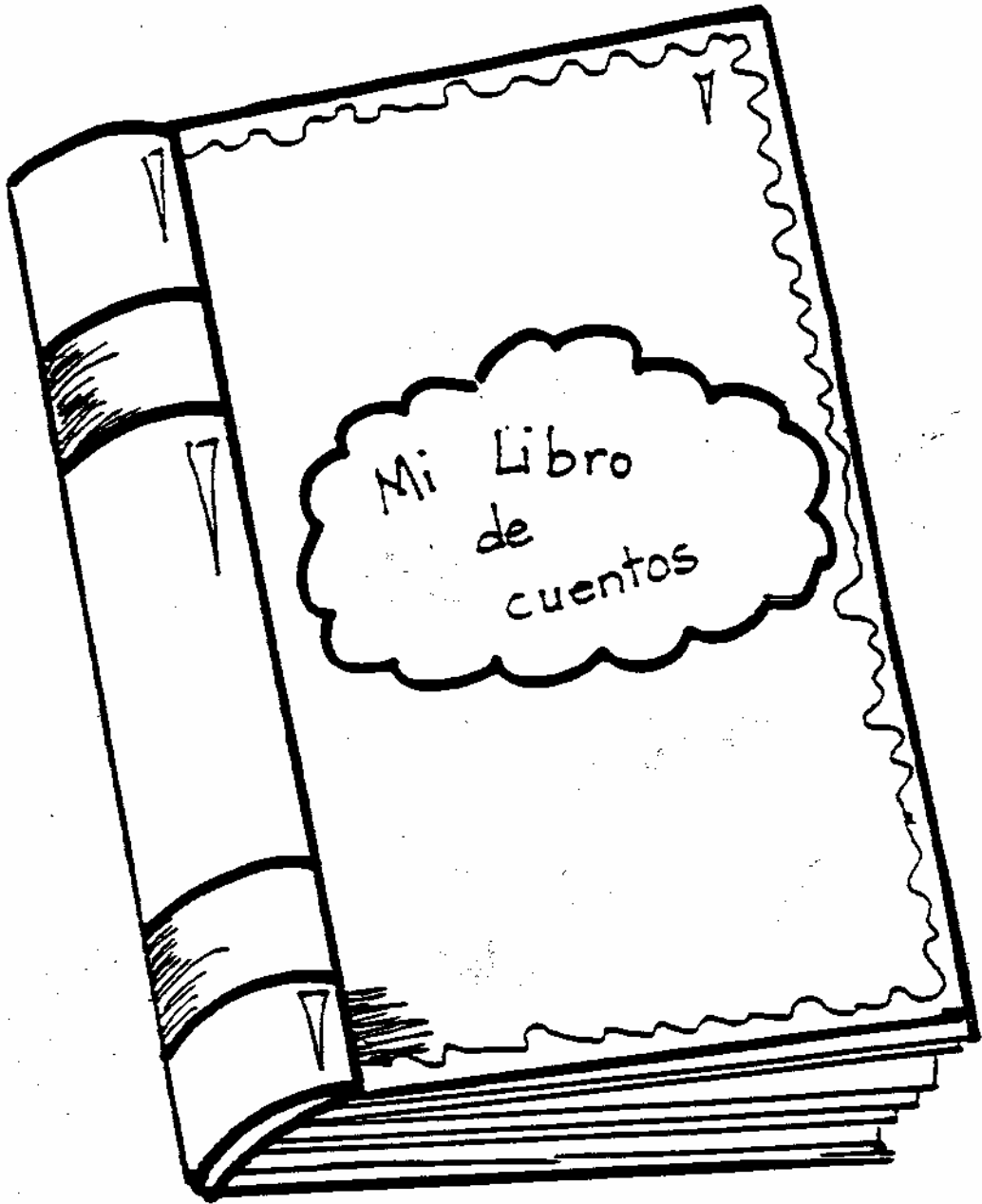


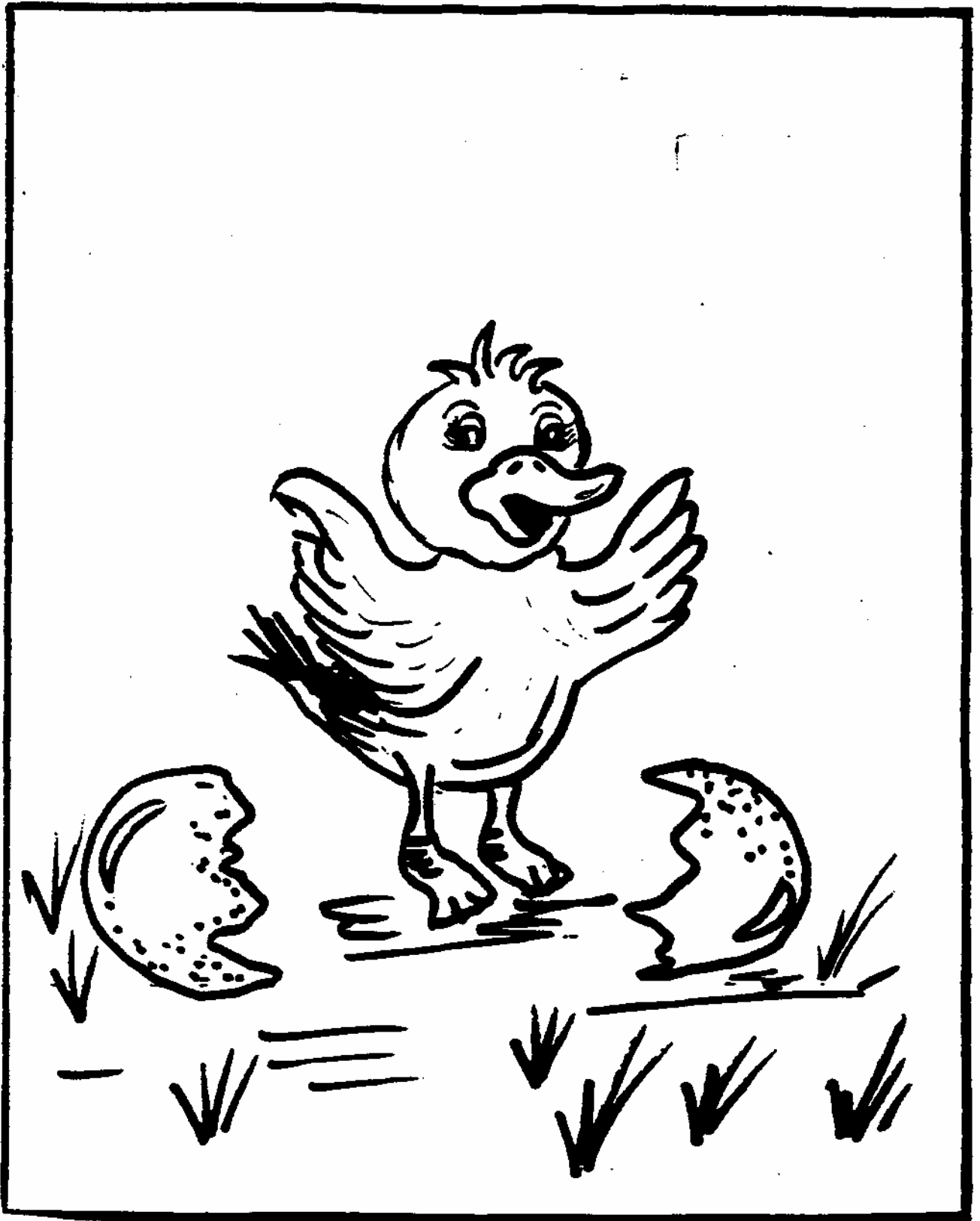


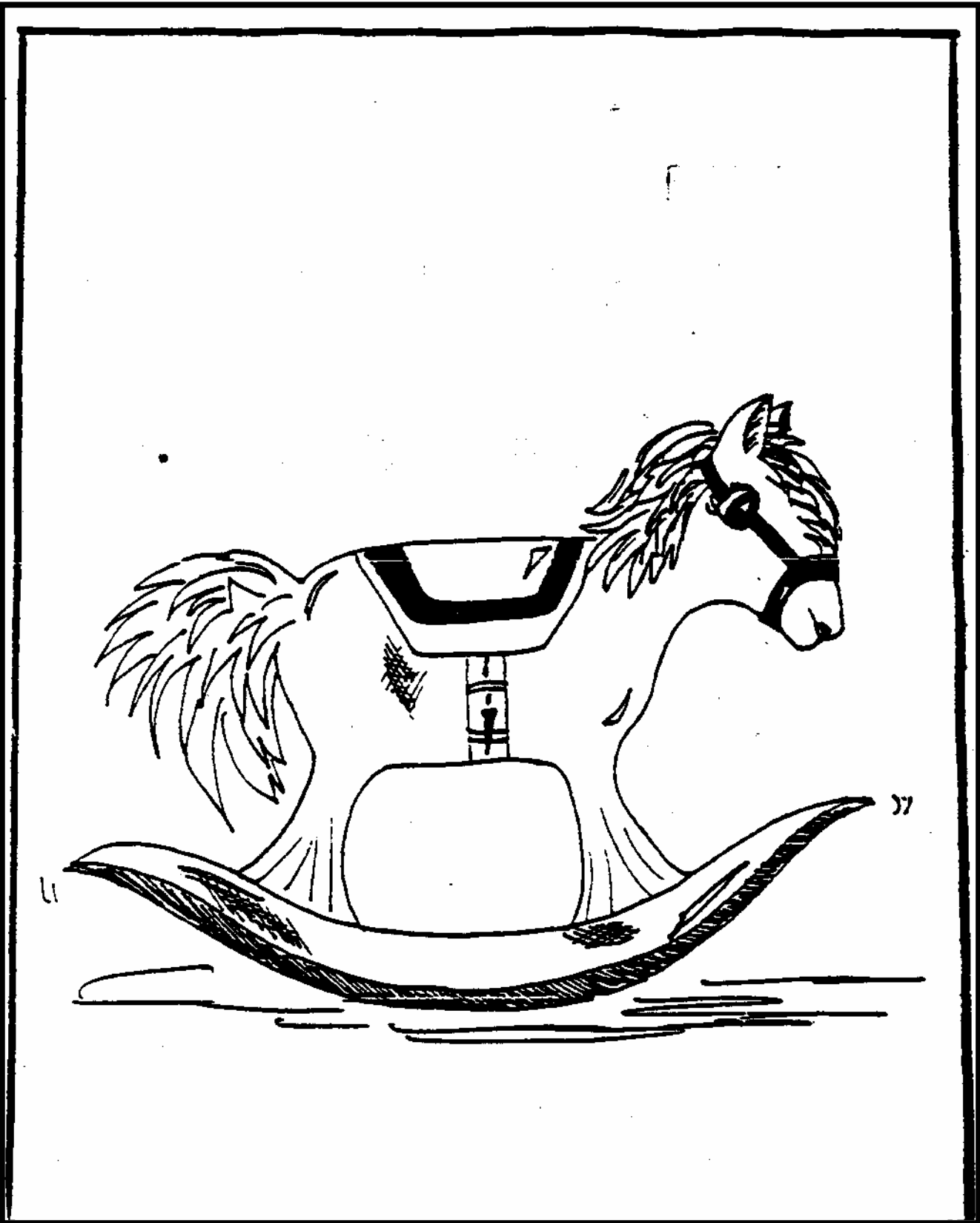


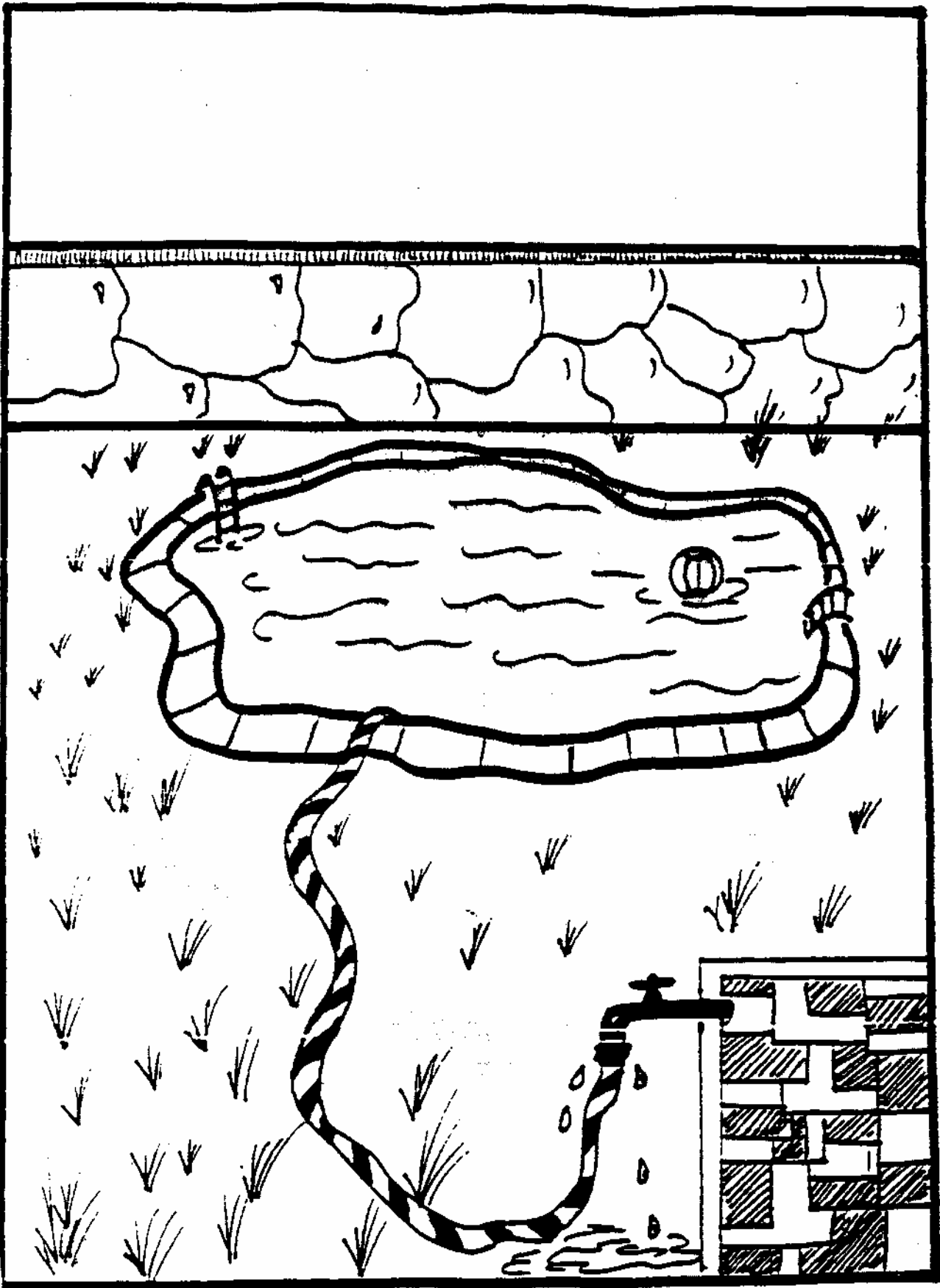


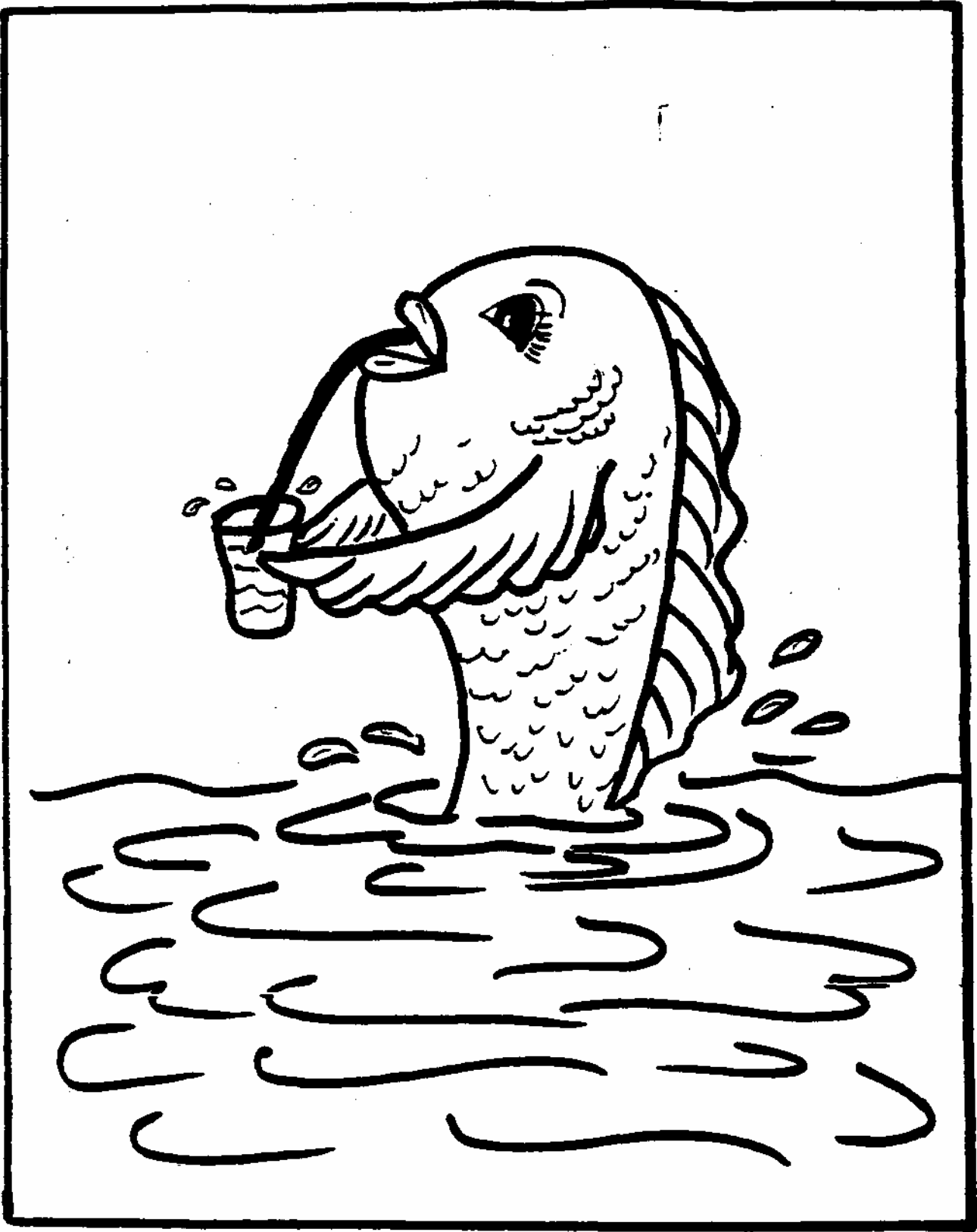


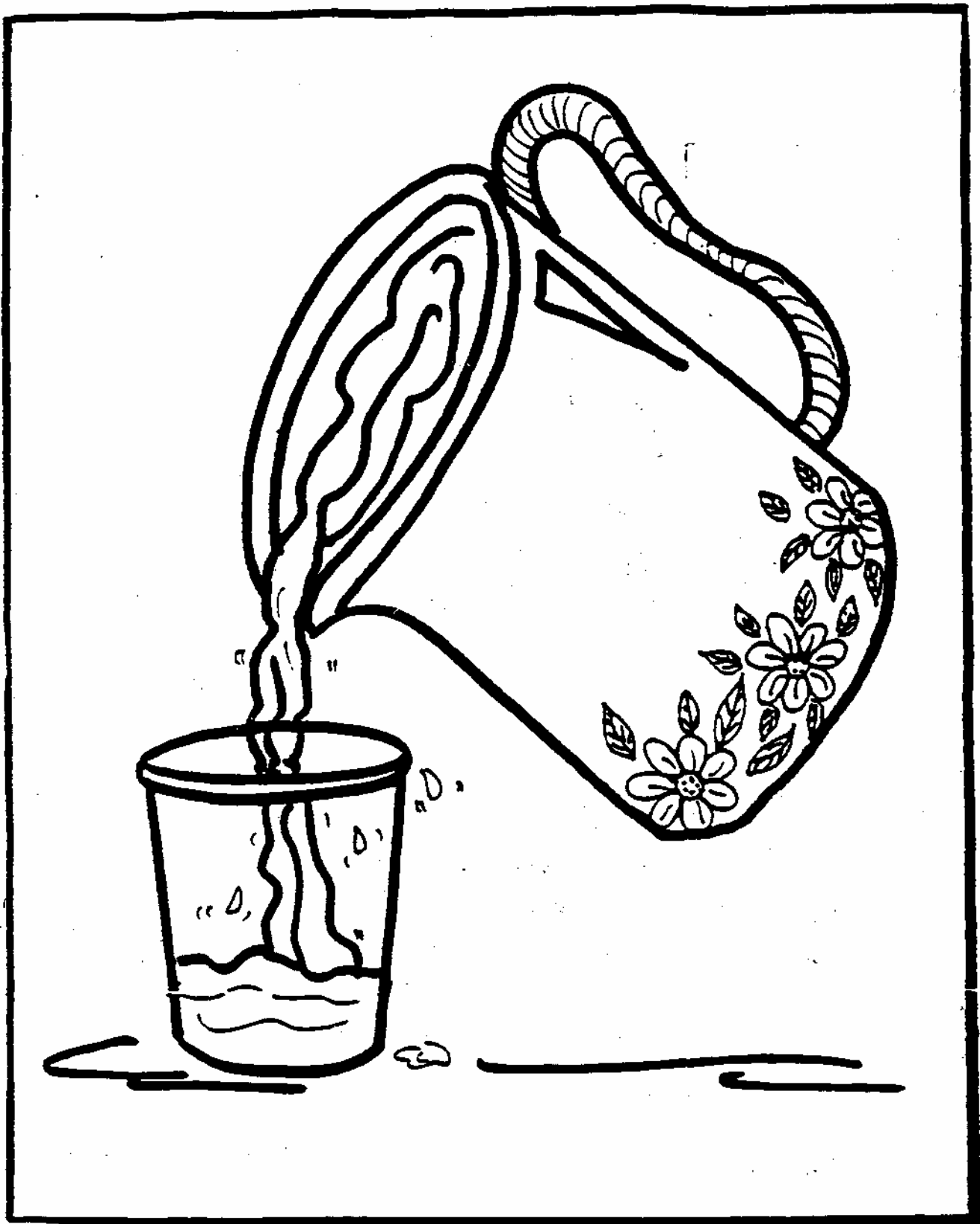












ACTIVIDAD: GASOLIQ
TABLEROS DE JUEGOS

